



JAM ON IT!

ALL UNDER ONE ROOF BASKETBALL

P.O. Box 52049, Sparks, NV 89435

(775) 530-5446

www.jamonit.org

TEAM ENTRY WITHDRAWAL POLICY

1. **General:** One of the biggest challenges to managing events is late entry withdrawals by teams. Such entry withdrawals shift energies and resources away from preparing for future events to damage control for a late change in a division. One of Jam On It operating goals is to offer great value to participating teams. To continue to offer outstanding value to teams, Jam On It has adopted the Tournament Entry Withdrawal Policy.
2. **Entry Withdrawal.** A team withdrawing an entry on or before the entry deadline for a tournament will receive a full cash refund of the Entry Fee, provided that the withdrawal must be made by email to theresewilliams33@gmail.com. No verbal communications are accepted when withdrawing from a tournament.
3. **Late Withdrawal.** Any withdrawal after the entry deadline for a tournament will be considered to be a Late Withdrawal. The Entry Fee for a Late Withdrawal will be handled as follows:
 - 3.1. If a fully paid entry is found to replace the withdrawing team, the withdrawing team will be assessed a \$20 per game Withdrawal Fee and the balance of the Entry Fee will be applied toward an Entry Credit to be used by the withdrawing team for a future Jam On It tournament during the current competitive year (August 1, 2016 to July 31, 2017, No cash refunds will be made for a Late Withdrawal.
 - 3.2. If a fully paid entry is not secured to replace the withdrawing team, no amount of the Entry Fee will be refunded or credited.
 - 3.3. Any withdrawal from an event by a team within 48 hours of the event will also be assessed a Forfeit Fee in accordance with the Game Forfeit Rules.
 - 3.4. If the entry has been accepted without full payment of the Entry Fee, any amount due under this Withdrawal Policy must be paid prior to the acceptance of the team's entry in any subsequent tournament.
4. **No Duty To Find Replacement.** Jam On It assumes no duty or responsibility to find a replacement entry for any Late Withdrawal.
5. **Credit Expiration.** All Entry Credits expire on August 1, 2017 and cannot be rolled over to a subsequent competitive year.

The Team Entry Withdrawal Policy may be modified or waived by Jam On It in the event of extenuating circumstances. Factors considered will include communications from the teams as to their entry withdrawal, the timing of such communications, the circumstances causing the entry withdrawal and such other considerations deemed relevant by Jam On It. Any decision by Jam On It as to the application of the Team Entry Withdrawal Policy shall be binding upon all teams and participants.